

PITCH.

CHAR.

ENV.

EXTRA.

HEART CODE



HEART
CODE

PITCH.

CHAR.

ENV.

EXTRA.



HEROES
DUTCH
COMIC CON
• UTRECHT •

HEROES
presents
FACTS
YOUR BELGIAN COMIC CON

MADE
IN ASIA

DOKOMI

ATSUSACON

HEART
CODE

Fristi
Makes
art, merch and more!

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

PHAN DO

PITCH.

CHAR.

ENV.

EXTRA.

ACT 1.

Ender
companion route

Ender
good ending

Ender
bad ending

momo
companion route

momo
good ending

momo
bad ending

Lumi
companion route

Lumi
good ending

Lumi
bad ending

**HEART
CODE**

PITCH.

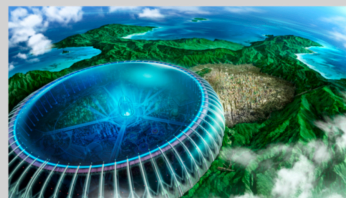
CHAR.

ENV.

EXTRA.



UMBRELLA
CORPORATION



**HEART
CODE**

inspiration

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



HEART
CODE

final design

PITCH.

CHAR.

ENV.

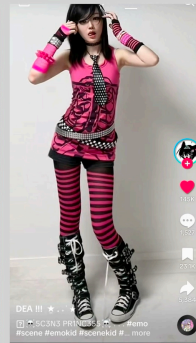
EXTRA.



Tactical streetwear
pockets + straps + zippers + layers



Needs
- glasses
- helmet (optional)
- gloves
- pockets / bag
- radiation detector /
radio wave measuring tools



HEART CODE

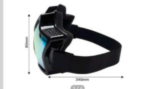
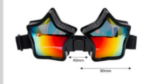
Moodboard: main character

PITCH.

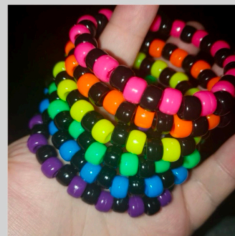
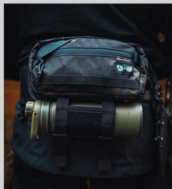
CHAR.

ENV.

EXTRA.



Tactical streetwear
pockets + straps + zippers + layers



**HEART
CODE**

Moodboard: main character

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

thumbnails: Brent

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

thumbnails: Brent

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

color iterations

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

color iterations

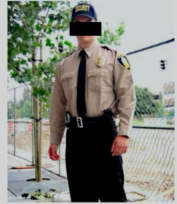
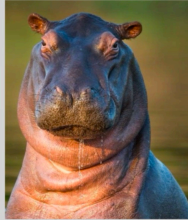
Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

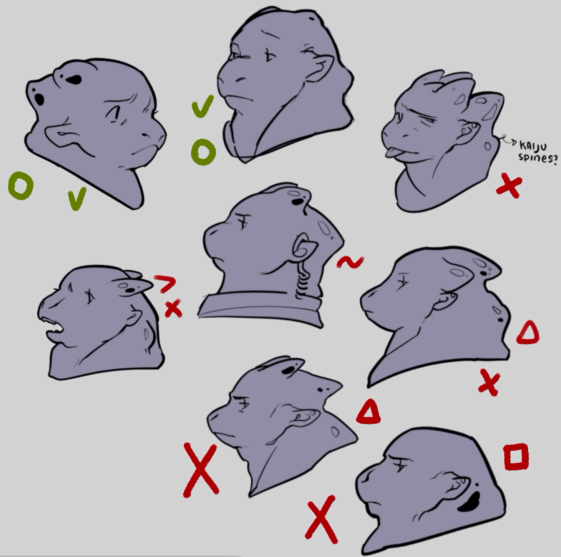
Moodboard: Ender

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

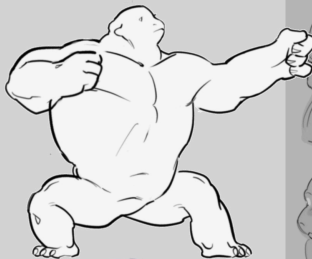
early exploration: Ender

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

Color iterations: Ender

PITCH.

CHAR.

ENV.

EXTRA.



thumbnails: Ender

**HEART
CODE**

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



Color iterations: Ender

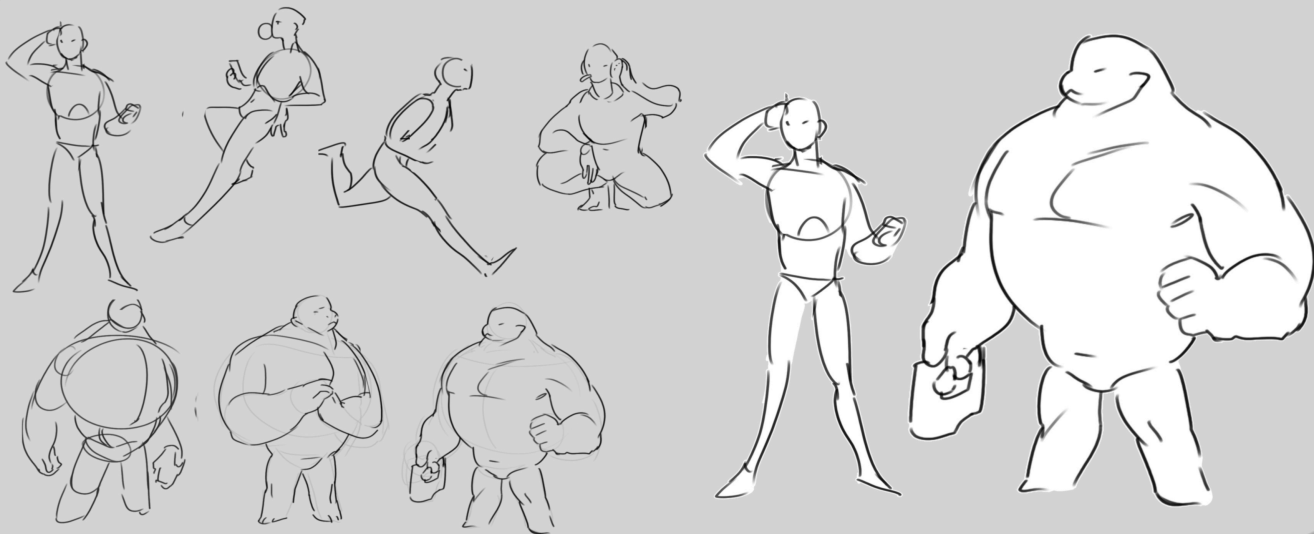
**HEART
CODE**

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

pose thumbnails

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



refining

**HEART
CODE**

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



pre op



post op



1. eye under normal light
+ circumstance



2. nictitating membrane



3. tapetum lucidum



**HEART
CODE**

underclothes

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

KrystalDyne logo

logo design for a multinational energy company

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

final design

PITCH.

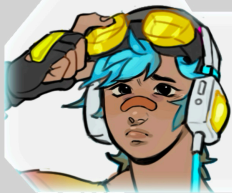
CHAR.

ENV.

EXTRA.



NEUTRAL



POUT



CONFIDENT



NERVOUS



SMILE 01



SMILE 02



SMILE 03



SMILE 04

**HEART
CODE**

character expressions: Brent

PITCH.

CHAR.

ENV.

EXTRA.



SAD 01



ANNOYED 01



BASHFUL



ANNOYED 02



TALK 01



TALK 02



TALK 03



TALK 04

**HEART
CODE**

character expressions: Brent

PITCH.

CHAR.

ENV.

EXTRA.



DISGUST



SMILE 02



NERVOUS



ANNOYED



ANGRY 02



SATISFIED



TALK 03



TALK 04

**HEART
CODE**

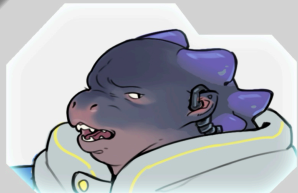
character expressions: Ender

PITCH.

CHAR.

ENV.

EXTRA.



TALK 01



SMILE 01



SAD 01



CRINGE



CONFIDENT



CONTEMPLATE



ANGRY 01



TALK 02

**HEART
CODE**

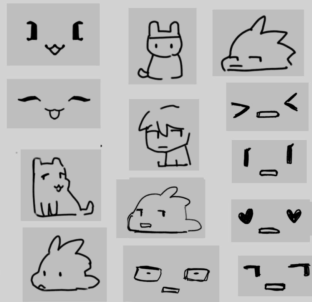
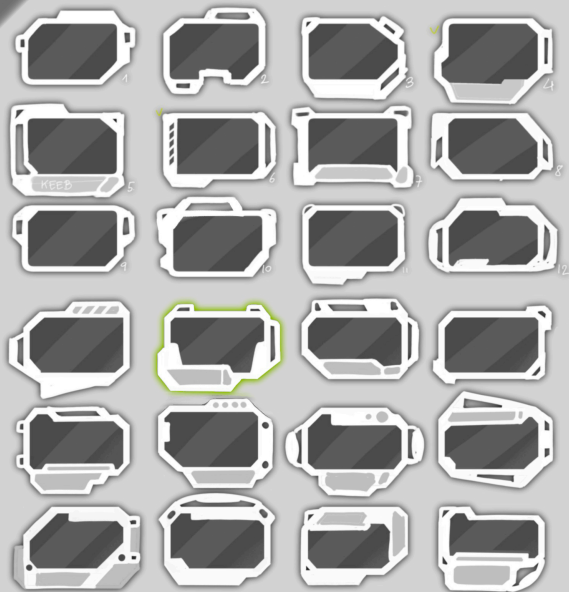
character expressions: Ender

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

MOMO: thumbnails

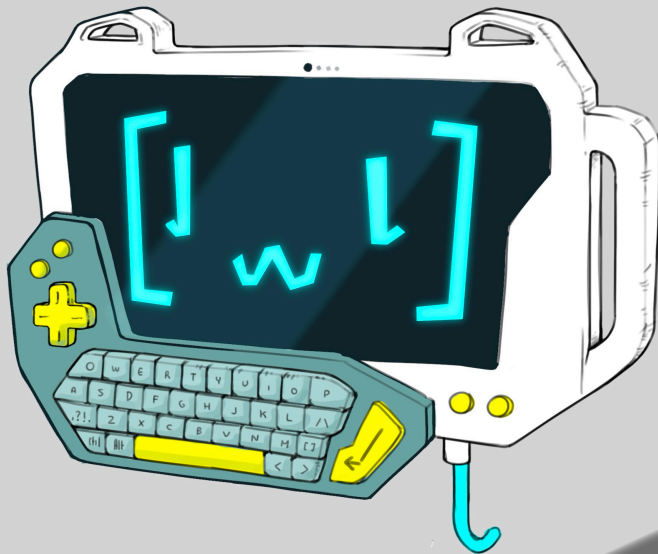
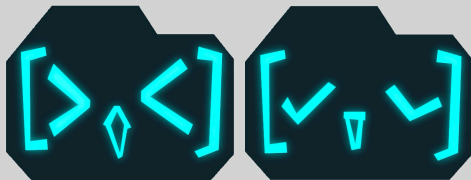
Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

MOMO

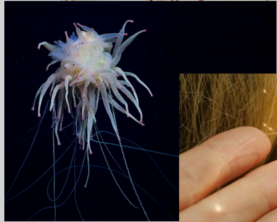
Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



moodboard



exploration



final

**HEART
CODE**

Lumi

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

final: colors

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.

retro shaped car design



Lots of things attached outside



Living/working space



**HEART
CODE**

MOODBOARD

Brent spy - van / living space

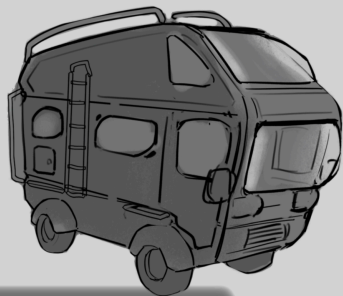
Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



HEART
CODE

thumbnails

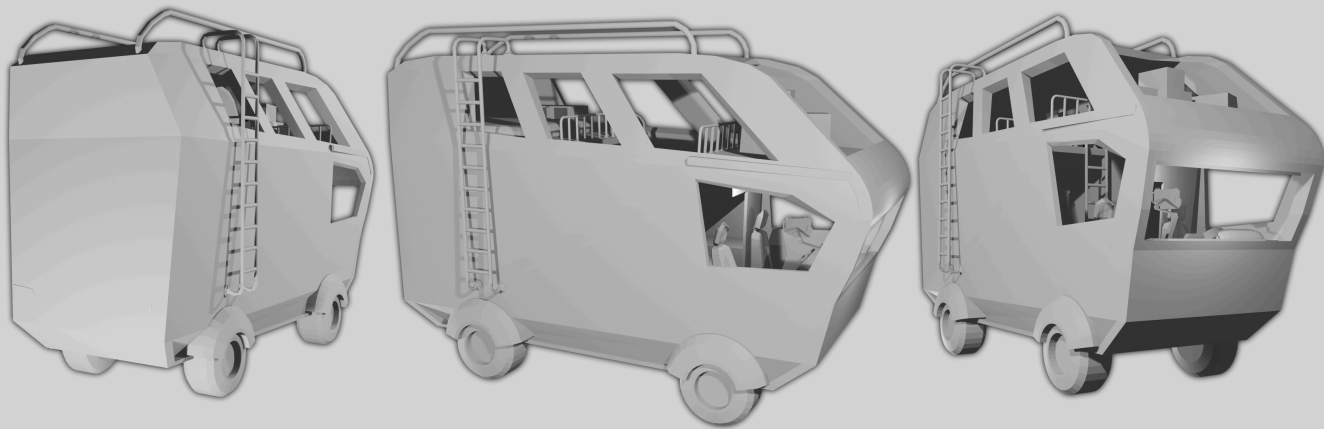
Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

3D blockout

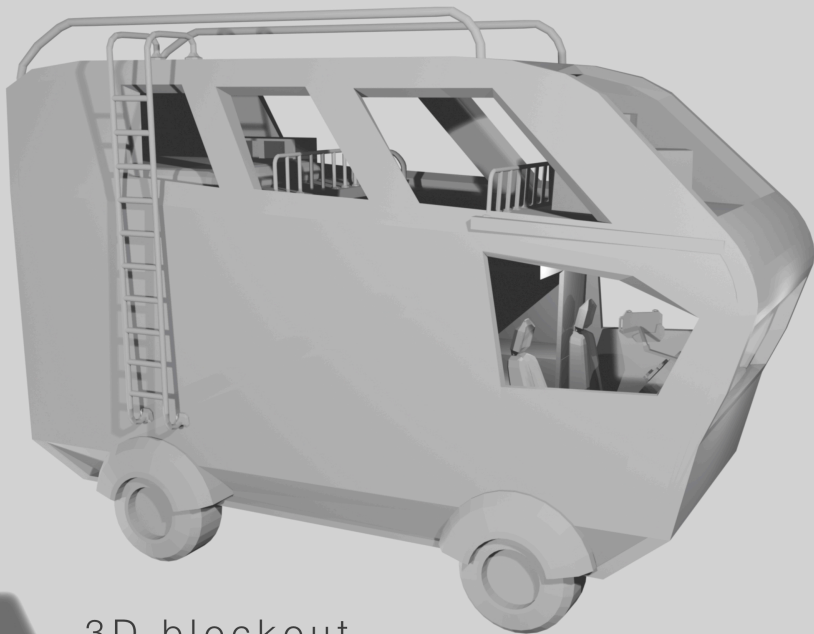
Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

3D blockout

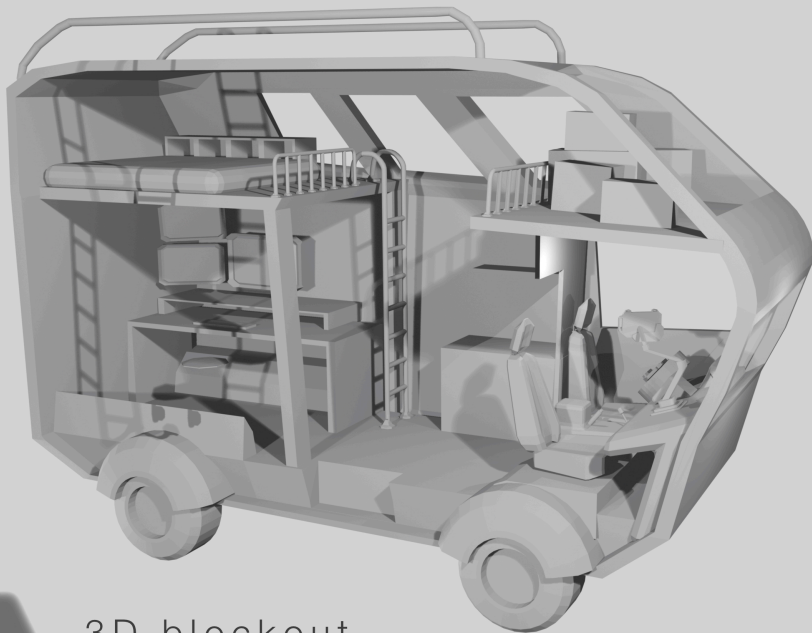
Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

3D blockout

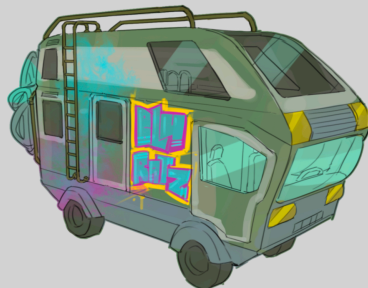
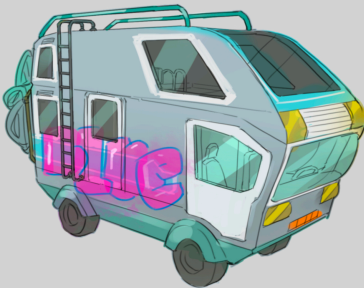
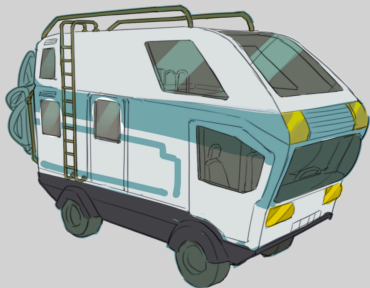
Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

color iterations

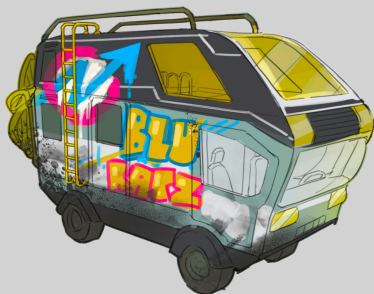
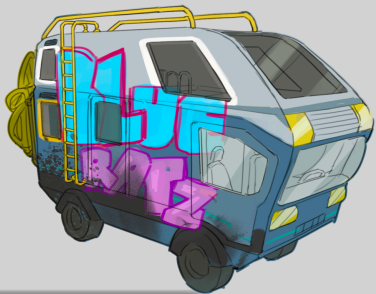
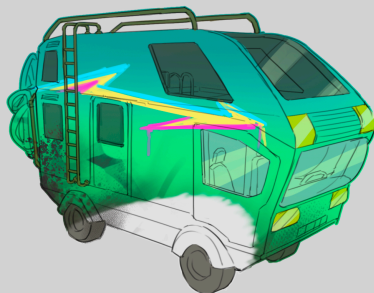
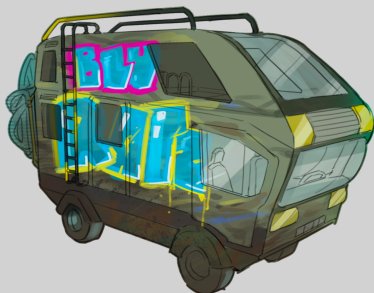
Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

color iterations

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

color iterations

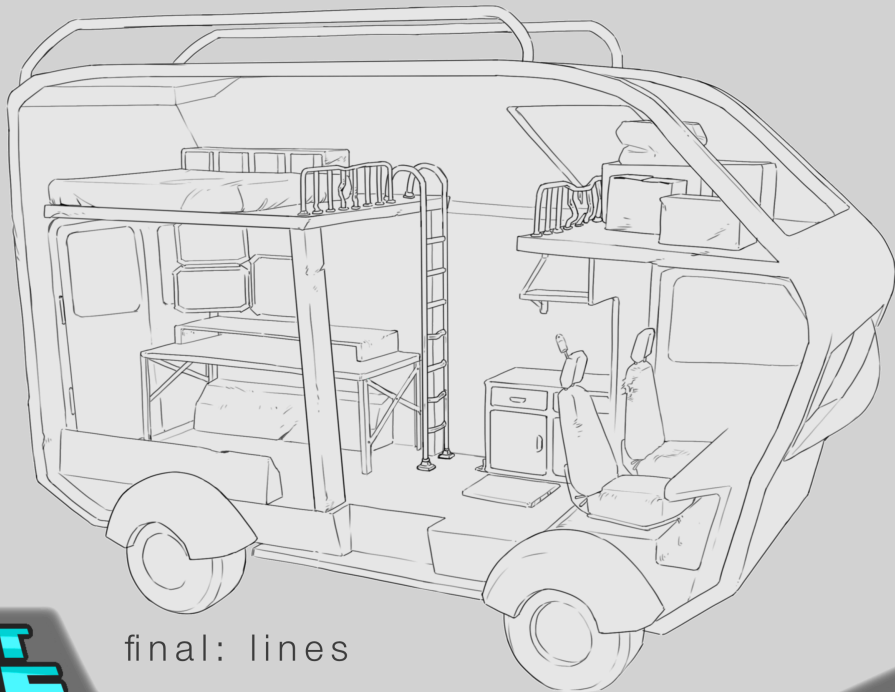
Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



final: lines

**HEART
CODE**

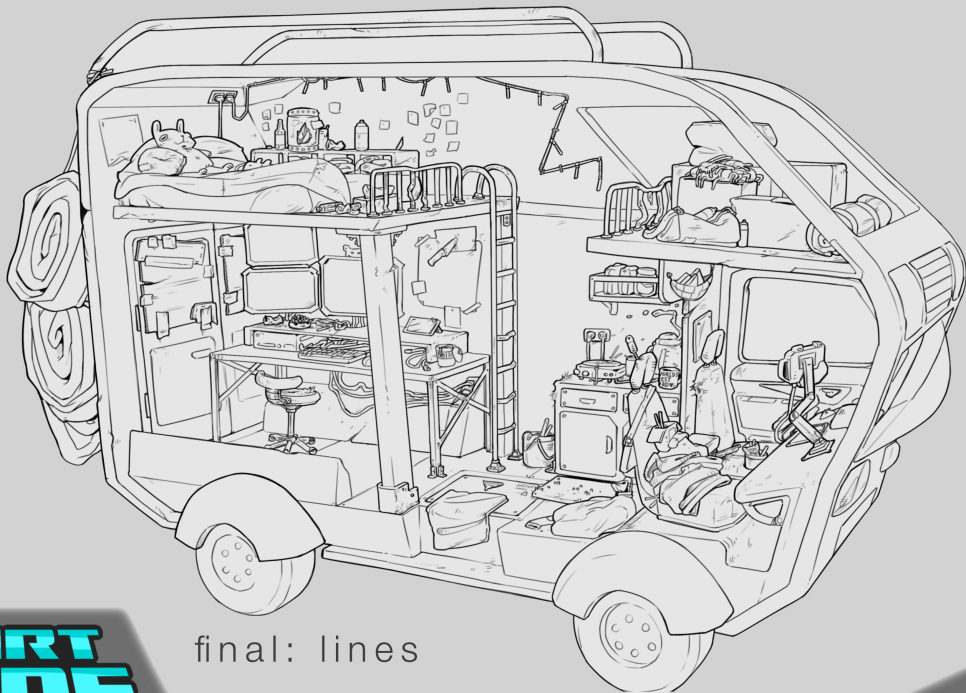
Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

final: lines

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

final: colors

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

final: colors

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

final: colors

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

final: colors

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

van interior breakout

Fristi DC

PITCH.

CHAR.

ENV.

EXTRA.



**HEART
CODE**

UI thumbnail (wip)

Fristi DC

PITCH.

EXTRA.



**HEART
CODE**

**HEART
CODE**

Fris

PITCH.

CHAR.

ENV.

EXTRA.



future plans?

PITCH.

CHAR.

ENV.

EXTRA.

HEART CODE



HEART
CODE